

# GAME OUTLINE

1. Give a short description of your game.

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2. List the rules of your game. What will the players need to know before playing? Use the back of the page if necessary.

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3. What will you need to make your game a reality...in other words, what supplies are you going to be using?

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4. How will you attract players to your game? What will you do to create an interest in your game?

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