

HOW TO DRAW A... SIMPLE BODY STRUCTURE

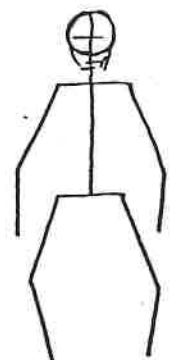
DRAWING SIMPLE BODIES IS AS EASY AS DRAWING A BLOCK LETTER "I"



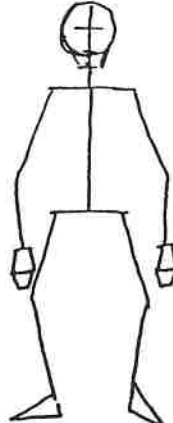
START WITH A CAPITAL "I"



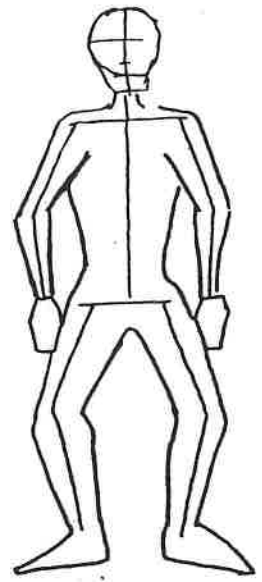
ADD THE HEAD & NECK TO YOUR "I"



ADD ARMS & LEGS TO THE BODY TO MAKE A "STICK-FIGURE"



NEXT, SKETCH THE BASIC SHAPES OF THE HANDS & FEET.



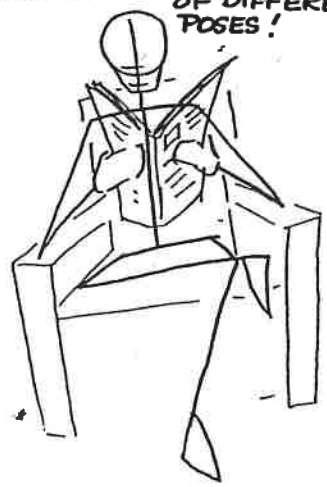
OUTLINE THE NECK, ARMS, CHEST, HIPS AND LEGS OF YOUR "STICK FIGURE"



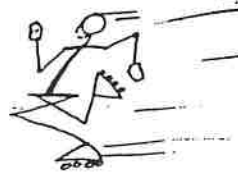
ADD CLOTHING & SHADING TO YOUR OUTLINE.

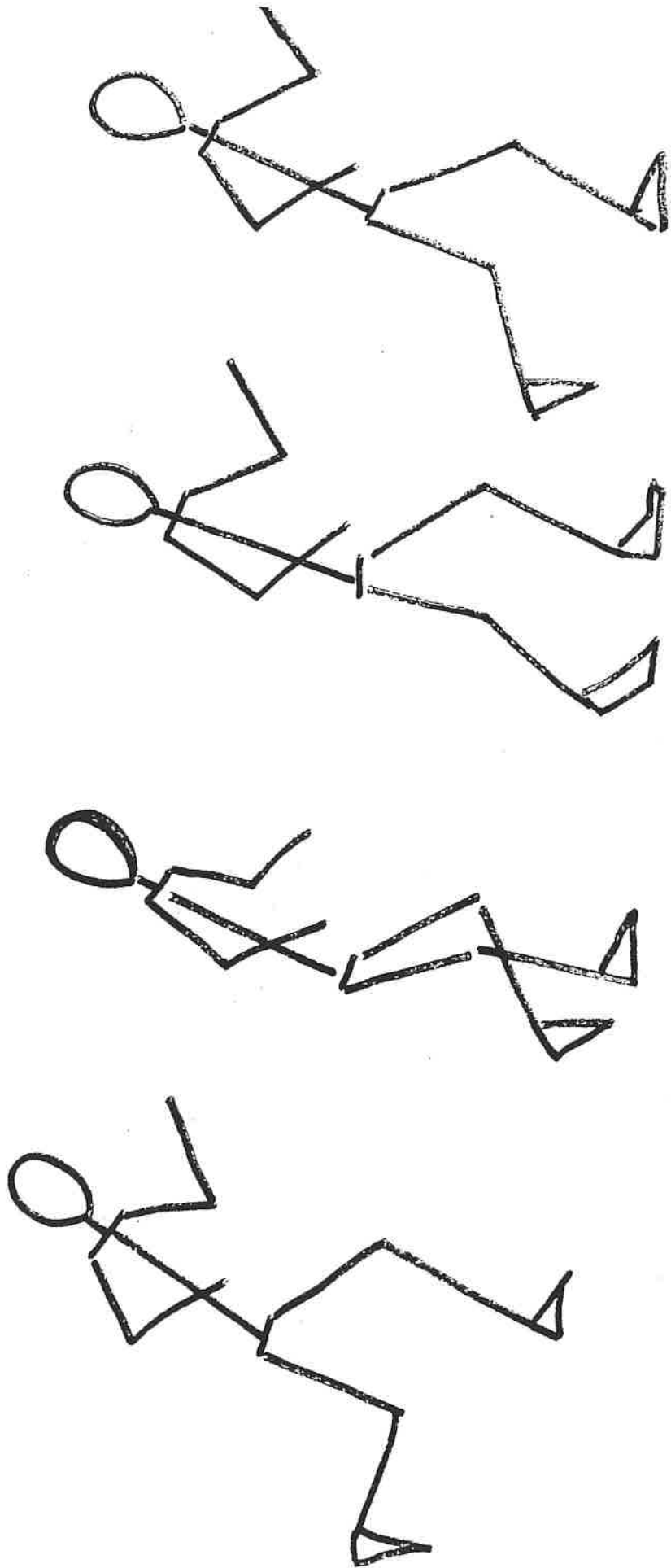


TRY DRAWING YOUR "STICK FIGURE" IN A VARIETY OF DIFFERENT POSES!



BY TILTING YOUR "I" INTO PERSPECTIVE, YOU CAN ADD DEPTH TO YOUR CHARACTER.

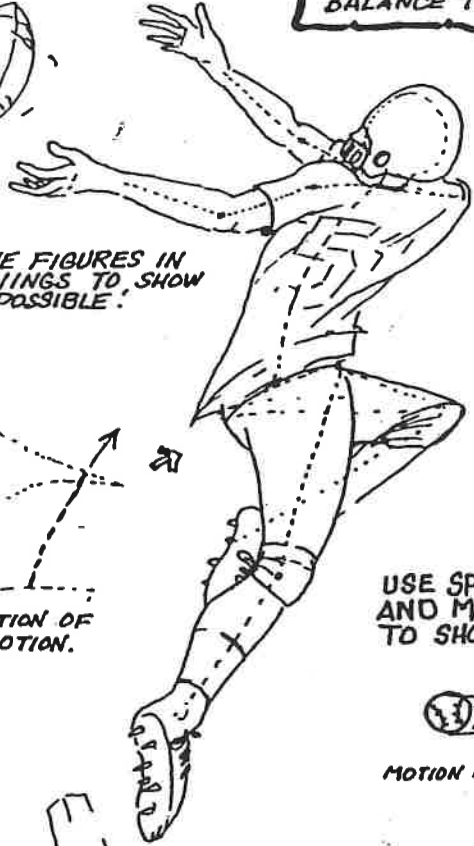
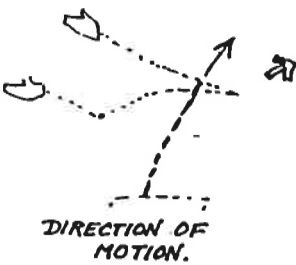




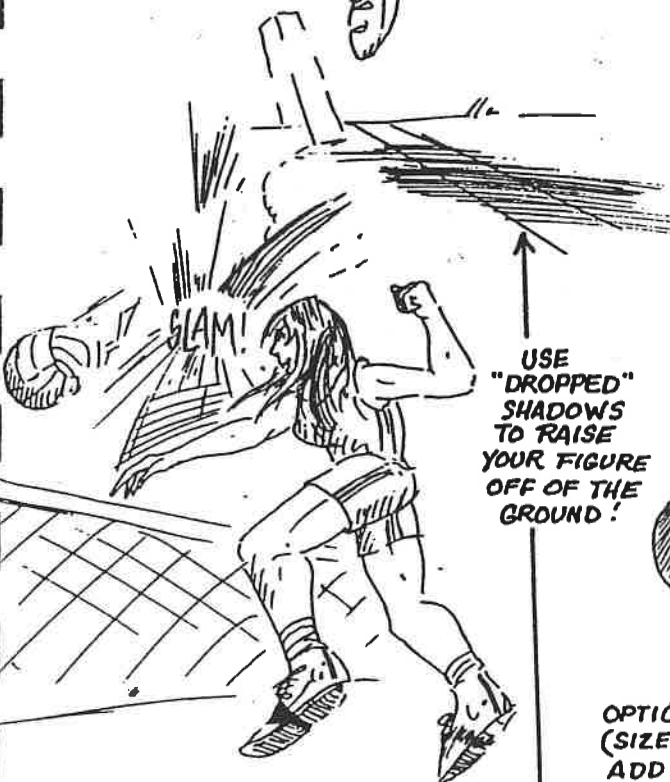
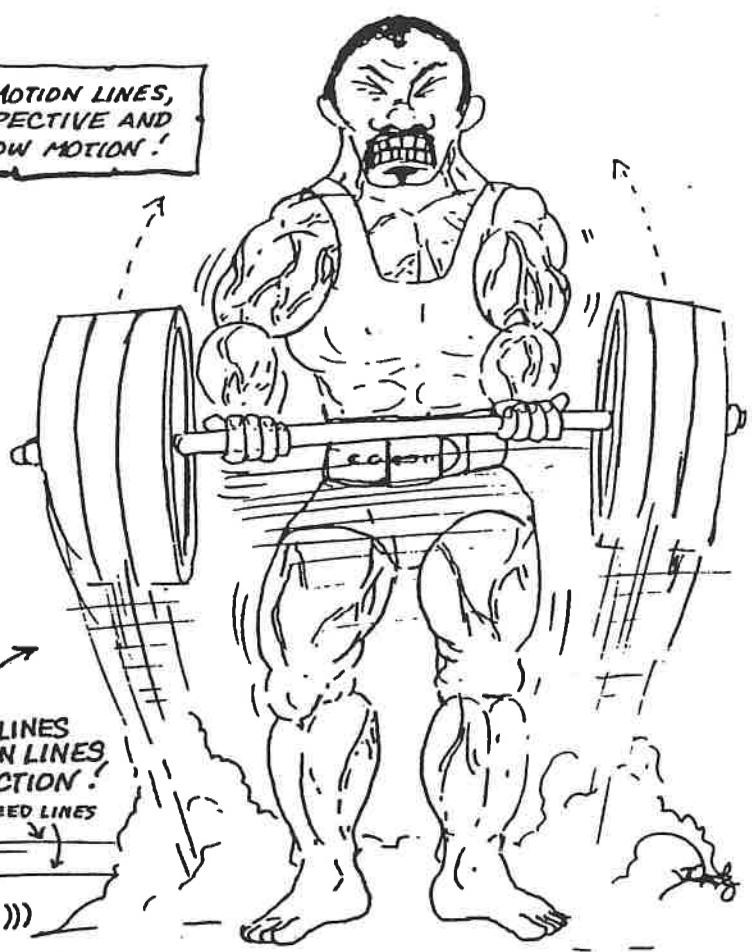
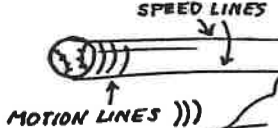
DRAWING
FIGURES IN MOTION

USING SPEED & MOTION LINES,
 SHADOWS, PERSPECTIVE AND
 BALANCE TO SHOW MOTION!

POSITION THE FIGURES IN
 YOUR DRAWINGS TO SHOW
 MOTION IF POSSIBLE!



USE SPEED LINES
 AND MOTION LINES
 TO SHOW ACTION!



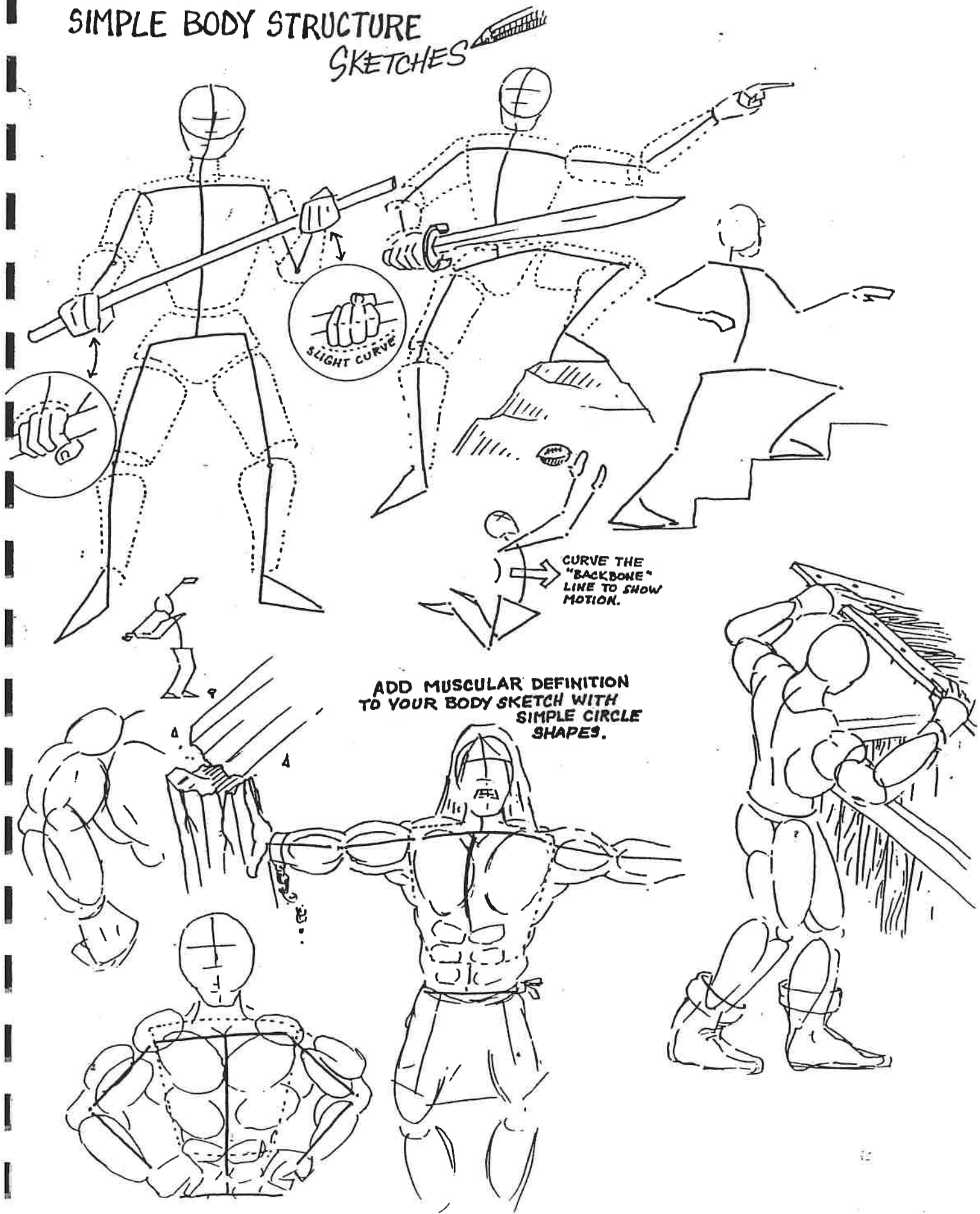
USE
 "DROPPED"
 SHADOWS
 TO RAISE
 YOUR FIGURE
 OFF OF THE
 GROUND!

YOU CAN SHOW
 MOVEMENT BY
 SIMPLY DRAWING
 YOUR CHARACTER
 "OFF BALANCE".

OPTICAL PERSPECTIVE
 (SIZE) CAN HELP
 ADD DEPTH TO
 AN ACTION POSE!



SIMPLE BODY STRUCTURE SKETCHES



ADD MUSCULAR DEFINITION TO YOUR BODY SKETCH WITH SIMPLE CIRCLE SHAPES.

CURVE THE "BACKBONE" LINE TO SHOW MOTION.

SLIGHT CURVE