

SS - December 3, 2013

Due: Adventure Writing, Activities 1-7 &
Travel Itinerary

Need: Journal, Atlas, Activity 19 (yellow)

CW: Geography Day 11

1) Q: Almost 90 percent of what South American country's population lives in urban areas such as the port city of Maracaibo?

2) Activity 8- correct in class

3) Activity 19 - South America
- correct in class

4) Geo Guesser or Freerice.com (geography)

HW: All Past Due Work Due Tomorrow

Health - December 3, 2013

Due Today: ALL PAST DUE WORK

CW:1) Finish Claire's Story - Part 2 & 3

2) Claire's Story Reaction Paper

Objectives:

*Understand where to go for help if you or someone you know is depressed or feeling suicidal.

*Know what to say if someone tells you they are feeling depressed or suicidal

*Know what "not" to say if someone tells you they are feeling depressed or suicidal

HW: Any Past Due Work??

CW - December 3, 2013

****1 In-Class Day Left**

CW: 1) Final Stories
2) Print for Anthology

HW:

DM - December 3, 2013

Past Due: Week 11 Post, Eyeballs - Due 11/15,
4 Corners - Due 11/20

CW: FLASH

- 1) Grades - Ready for me to check??
- 2) Final Project - Any Application

Xtra Credit:

- Personal/Partner Make-over
 - Read Poster
 - Mr. Schiff's - "Fun Page"
 - Adobe Illustrator Tutorials
- **Create, Save & Upload to DM Page

Flash Animation Exercise 1: Eyeballs

Students learn the basic tools and use of Flash timeline, frames, key frames, and tweens to create a 120 frame (10 second) animation. The animation must have 4 layers (Head, Eye Sockets, Eyeballs, and Ball), and use tweens to create synchronized animation that has the eyeballs following the motion of the ball around the screen canvas.

Students who finish early, are challenged to add additional layers, objects, backgrounds and animation to their exercise. Images can also be brought in from the web using this process: JPG images found on the web should be in approximate size to the canvas opened in Photoshop, manipulated if necessary, backgrounds masked, and then the remaining areas other than the image made transparent. The file must be saved as a PNG, then imported to the library in the Flash file, a new layer created for it, then dragged from the library, and finally sized and positioned on the canvas to work with the rest of the design. Files are saved as native Flash files and exported as .mov files when completed.

20 Points (Basic Exercise) Up to 20 Extra Points for extended design and animations as described above.

How To Save Flash

1) "Save as" to files1 as native file

2) "Save as" to documents

-Make a new folder "name_flash"

3) Export as a movie

-quicktime ⇒ save to your "documents" folder

✓ ignore stage color

✓ on disk

4) Quicktime Settings

settings ⇒ H.264 ⇒ OK 3 times

5) Move Flash '.mov' file from the documents folder to your files1 folder

6) Upload to the DM page on your ePortfolio