# Paper Plane Design Trials 

## Plane 1 - Name: Delta URL:

## Trial 1

Distance -___17__ Ft.
Flight Path - It flew mostly straight, but then rapidly curved to the left, and hit the ground.

Observations - It flew pretty well for a simple plane.

Design Tweaks Applied - For trial 2, I will add a small paper clip to the back of the plane, to keep the center from opening up.

## Trial 2

Distance - $\qquad$ 16 $\qquad$ Ft.

Flight Path - It flew straight, but very low to the ground.
Observations - The paper clip could be why it flew lower because it weighed it down.

Design Tweaks Applied - For trial 3, I will change the small paper clip to 2 staples, on the nose, and on the tail. I'm hoping this will make it fly a little higher and farther.

## Trial 3

Distance - $\qquad$ Ft.

Flight Path - Pretty straight, higher than last time.
Observations - My design tweaks improved the plane's travel distance by 5 feet since trial 1.

## Paper Plane Design Trials

## Plane 2 - Name: Bullet URL:

## Trial 1

Distance - ___8___Ft.
Flight Path - It flew straight, but low to the ground.
Observations - It was flying well, then suddenly jerked and "died".

Design Tweaks Applied - I will fix the planes nose, which is sticking out. I am adding a (small) paper clip to the front.

## Trial 2

Distance - $\qquad$ 9.5 $\qquad$ Ft.

Flight Path - Straight, but it stopped suddenly.
Observations - It still jerked suddenly like last time.

Design Tweaks Applied - I am moving the paper clip to the back of the plane.

## Trial 3

Distance -___11___ Ft.
Flight Path - It flew higher that the last two times, then it nose-dived.
Observations - This plane is not the best.

## Paper Plane Design Trials

Plane 3 - Name: Arrow URL:

## Trial 1

Distance - $\qquad$ 10 $\qquad$ Ft.

Flight Path - It flew high, then curved to the left and smashed into the lockers. Observations - It would have flown farther, but it hit the lockers.

Design Tweaks Applied - I will fix the folds and add more "elevator" to the back.

## Trial 2

Distance - $\qquad$ Ft.

Flight Path - Flew mostly straight, but up high.
Observations - I aimed it towards the right, to fix the problem of it curving to the left.

Design Tweaks Applied - Add a staple.

## Trial 3

Distance - $\qquad$ 19 $\qquad$ Ft.

Flight Path - Flew high then
Observations - The staple didn't help.

Which plane do you recommend and why?
I recommend the Delta because even though it was simple, it flew 22 feet. (The Arrow flew further by one foot, but then I added a staple and ruined it.)

