

Turn In Your Take Home LCC
as class starts , or before.

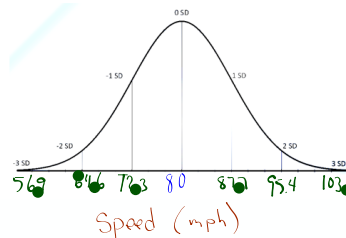
Have you seen the movie
"Back To the Future ?"

TODAY	•	SECTION 2.2 day 2
MON	•	SECTION 2.2 day 3
TUES	•	Review / FRAPPY !
wed	•	TEST ON ch. 2

Pick Up the Warm UP
do 1 to 5, then stop

After accelerating for 20 seconds, a DeLorean sports car has a wide range of speeds that it can achieve, depending on traction. The distribution of speed follows an approximately Normal distribution with a mean of 80 mph and a standard deviation of 7.7 mph.

1. Label the appropriate values on the normal distribution



2. What percentage of the runs will give the DeLorean a speed greater than 87.7 mph?

$$50\% - 34\% = 16\% \quad +1\sigma$$

$$\text{or } 100 - 68 = 32 \rightarrow \frac{32}{2} = 16\%$$

3. What percentage of the runs will give the DeLorean a speed between 64.6 mph and 87.7 mph?

$$13.5 + 68 = 81.5\%$$

4. What percentage of the runs will give the DeLorean a speed less than 64.6 mph?

$$100 - 95 = 5 \quad \frac{5}{2} = 2.5\%$$

5. What percentage of the runs will give the DeLorean a speed less than 68.45 mph?

68-95-99.7
Empirical Rule
doesn't work

We need TABLE A
from Your Appendix

Tables for AP Statistics

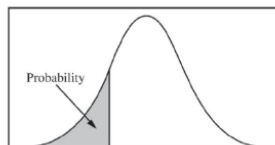
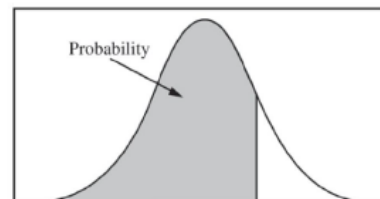


Table entry for Z is the probability lying below Z.

Table A Standard Normal Probabilities

- z-scores

OR



+ z-scores

Need z-score

$$\frac{\text{Value} - \text{mean}}{\text{SD}}$$

$$= \frac{68.45 - 80}{7.7} = -1.5$$

Table A Standard Normal Probabilities

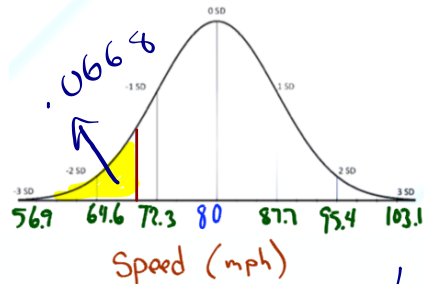
z	.00	.01	.02	.03	.04	.05	.06	.07	.08	.09
-3.4	.0003	.0003	.0003	.0003	.0003	.0003	.0003	.0003	.0003	.0002
-3.3	.0005	.0005	.0005	.0004	.0004	.0004	.0004	.0004	.0004	.0003
-3.2	.0007	.0007	.0006	.0006	.0006	.0006	.0006	.0005	.0005	.0005
-3.1	.0010	.0009	.0009	.0009	.0008	.0008	.0008	.0008	.0007	.0007
-3.0	.0013	.0013	.0013	.0012	.0012	.0011	.0011	.0011	.0010	.0010
-2.9	.0019	.0018	.0018	.0017	.0016	.0016	.0015	.0015	.0014	.0014
-2.8	.0026	.0025	.0024	.0023	.0023	.0022	.0021	.0021	.0020	.0019
-2.7	.0035	.0034	.0033	.0032	.0031	.0030	.0029	.0028	.0027	.0026
-2.6	.0047	.0045	.0044	.0043	.0041	.0040	.0039	.0038	.0037	.0036
-2.5	.0062	.0060	.0059	.0057	.0055	.0054	.0052	.0051	.0049	.0048
-2.4	.0082	.0080	.0078	.0075	.0073	.0071	.0069	.0068	.0066	.0064
-2.3	.0107	.0104	.0102	.0099	.0096	.0094	.0091	.0089	.0087	.0084
-2.2	.0139	.0136	.0132	.0129	.0125	.0122	.0119	.0116	.0113	.0110
-2.1	.0179	.0174	.0170	.0166	.0162	.0158	.0154	.0150	.0146	.0143
-2.0	.0228	.0222	.0217	.0212	.0207	.0202	.0197	.0192	.0188	.0183
-1.9	.0287	.0281	.0274	.0268	.0262	.0256	.0250	.0244	.0239	.0233
-1.8	.0359	.0351	.0344	.0336	.0329	.0322	.0314	.0307	.0301	.0294
-1.7	.0446	.0436	.0427	.0418	.0409	.0401	.0392	.0384	.0375	.0367
-1.6	.0548	.0537	.0526	.0516	.0505	.0495	.0485	.0475	.0465	.0455
-1.5	.0668	.0655	.0643	.0630	.0618	.0606	.0594	.0582	.0571	.0559
-1.4	.0808	.0793	.0778	.0764	.0749	.0735	.0721	.0708	.0694	.0681
-1.3	.0968	.0951	.0934	.0918	.0901	.0885	.0869	.0853	.0838	.0823

Table entry for Z is the probability lying below Z.

Table A Standard Normal Probabilities (continued)

z	.00	.01	.02	.03	.04	.05	.06	.07	.08	.09
0.0	.5000	.5040	.5080	.5120	.5160	.5199	.5239	.5279	.5319	.5359
0.1	.5398	.5438	.5478	.5517	.5557	.5596	.5636	.5675	.5714	.5753
0.2	.5793	.5832	.5871	.5910	.5948	.5987	.6026	.6064	.6103	.6141
0.3	.6179	.6217	.6255	.6293	.6331	.6368	.6406	.6443	.6480	.6517
0.4	.6554	.6591	.6628	.6664	.6700	.6736	.6772	.6808	.6844	.6879
0.5	.6915	.6950	.6984	.7019	.7054	.7088	.7123	.7157	.7190	.7224
0.6	.7257	.7291	.7324	.7357	.7389	.7422	.7454	.7486	.7517	.7549
0.7	.7580	.7611	.7642	.7673	.7704	.7734	.7764	.7794	.7823	.7852
0.8	.7881	.7910	.7939	.7967	.7995	.8023	.8051	.8078	.8106	.8133
0.9	.8159	.8186	.8212	.8238	.8264	.8289	.8315	.8340	.8365	.8389
1.0	.8413	.8438	.8461	.8485	.8508	.8531	.8554	.8577	.8599	.8621
1.1	.8643	.8665	.8686	.8708	.8729	.8749	.8770	.8790	.8810	.8830
1.2	.8849	.8869	.8888	.8907	.8925	.8944	.8962	.8980	.8997	.9015
1.3	.9032	.9049	.9066	.9082	.9099	.9115	.9131	.9147	.9162	.9177
1.4	.9192	.9207	.9222	.9236	.9251	.9265	.9279	.9292	.9306	.9319
1.5	.9332	.9345	.9357	.9370	.9382	.9394	.9406	.9418	.9429	.9441

5. What percentage of the runs will give the DeLorean a speed less than 68.45 mph?



-1.7	.0446	.0436
-1.6	.0548	.0537
-1.5	.0668	.0655
-1.4	.0808	.0793
-1.3	.0968	.0954

6.68
6.68
6.7

Day 2

Aim

Perform Normal Distribution Calculations

- Using Proper Terminology and process

Day 2 *Aim*

Perform Normal Distribution Calculations

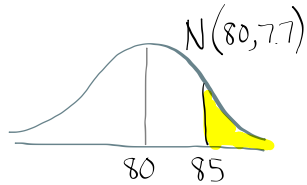
- Using Proper Terminology and process

Why ?

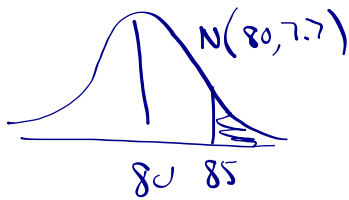
because they will help us calculate probabilities

6. What percentage of the runs will give the Delorean a speed greater than 85 mph? Show work. [Mr. Cedarlund will model how to show your work].

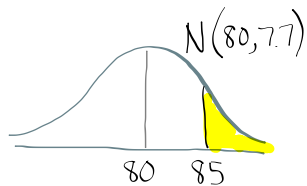
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Start by drawing an unstandardized normal curve



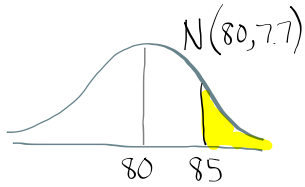
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$$Z = \frac{\text{value} - \text{mean}}{SP} =$$

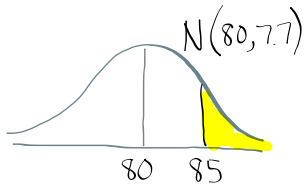
calculate z-score

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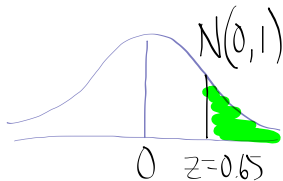


$$Z = \frac{\text{value} - \text{mean}}{SP} = \frac{85 - 80}{7.7} = 0.65$$

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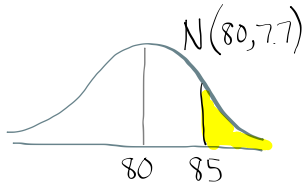


$$Z = \frac{\text{value} - \text{mean}}{SP} = \frac{85 - 80}{7.7} = 0.65$$



← Standardized picture

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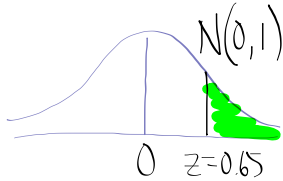


TABLE A

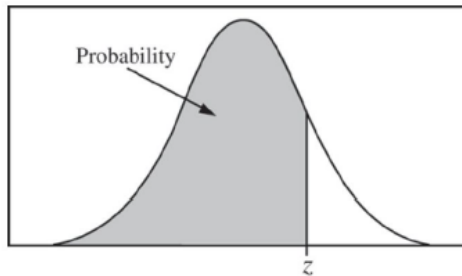


Table entry for Z is the probability lying below Z .

Table A Standard Normal Probabilities (continued)

z	.00	.01	.02	.03	.04	.05	.06	.07	.08	.09
0.0	.5000	.5040	.5080	.5120	.5160	.5199	.5239	.5279	.5319	.5359
0.1	.5398	.5438	.5478	.5517	.5557	.5596	.5636	.5675	.5714	.5753
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0.3	.6179	.6217	.6255	.6293	.6331	.6368	.6406	.6443	.6480	.6517
0.4	.6554	.6591	.6628	.6664	.6700	.6736	.6772	.6808	.6844	.6879
0.5	.6915	.6950	.6984	.7019	.7054	.7088	.7123	.7157	.7190	.7224
0.6	.7257	.7291	.7324	.7357	.7389	.7422	.7454	.7486	.7517	.7549
0.7	.7580	.7611	.7642	.7673	.7704	.7734	.7764	.7794	.7823	.7852
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1.0	.8413	.8438	.8461	.8485	.8508	.8531	.8554	.8577	.8599	.8621
1.1	.8643	.8665	.8686	.8708	.8729	.8749	.8770	.8790	.8810	.8830

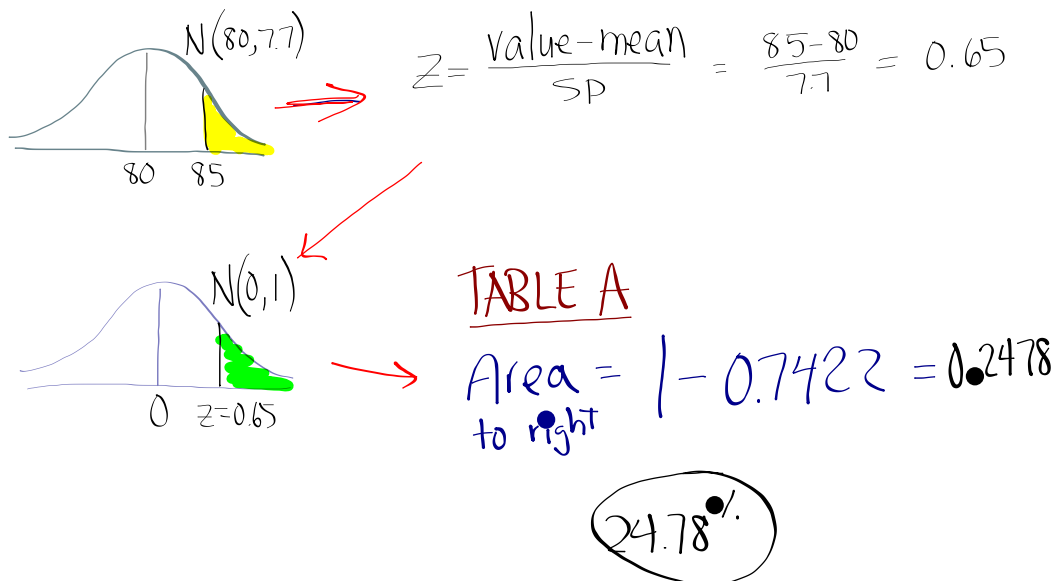
$$z = 0.65$$

Table entry for Z is the probability lying below Z .

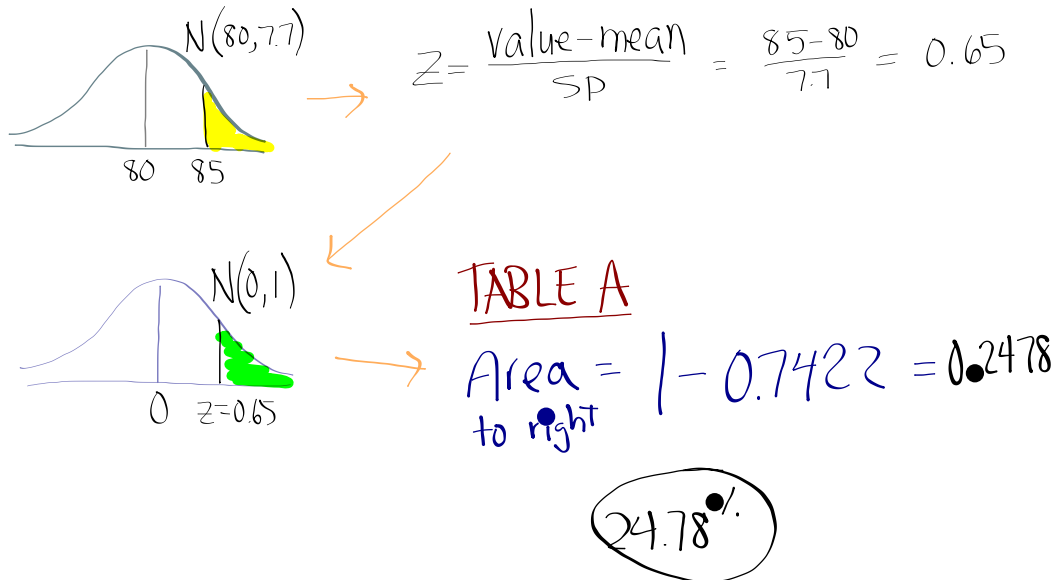
Table A Standard Normal Probabilities (*continued*)

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0.7	.7580	.7611	.7642	.7673	.7704	.7734	.7764	.7794
0.8	.7881	.7910	.7939	.7967	.7995	.8023	.8051	.8078

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**Requirements for Showing Work (for Full Credit)
For Normal Distribution Problems**

1. Draw an "un-standardized" picture with $N(\mu, \sigma)$ and shading
2. Calculate z-score(s), showing the z-score formula and values.
3. Then draw a "standardized" picture with $N(0, 1)$ and shading
4. Use Table A to find area. Then state your answer.

$$z = \frac{\text{value} - \text{mean}}{SD}$$

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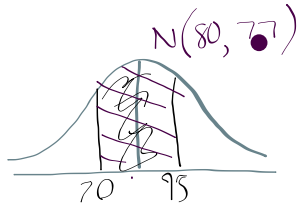
$$Z = \frac{\text{value} - \text{mean}}{SD}$$

Use Table A to find area
under any normal curve.
Use the correct side
of Table A

Work on questions
7 and 8

I'll be asking some of you
to write your complete
solution on side board.

7. What percentage of the runs will give the Delorean a speed between 70 and 95 mph? Show work.



$$Z = \frac{\text{Value} - \text{Mean}}{\text{SD}} \quad \frac{70 - 80}{7.7} = -1.3$$

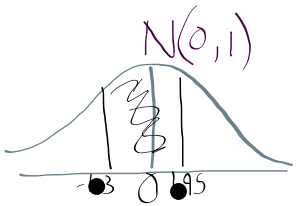


TABLE A

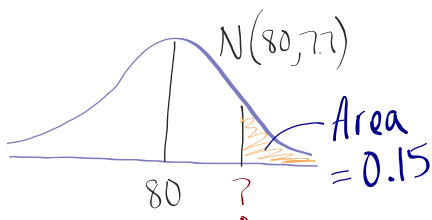
$$1.95 = 0.9744$$

$$-1.3 = 0.0968$$

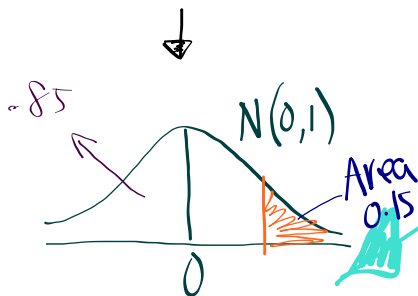
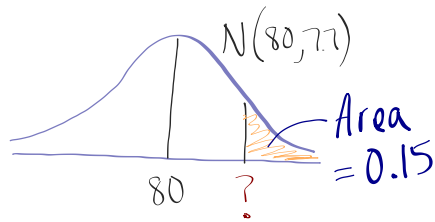
$$0.9744 - 0.0968 = 0.8776$$

$$87.76\%$$

8. Marty wants his last run to be in the top 15% of all the possible speeds. What speed does he need to achieve to be in the top 15%?

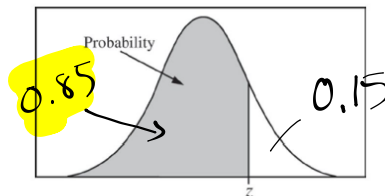


8. Marty wants his last run to be in the top 15% of all the possible speeds. What speed does he need to achieve to be in the top 15%?



Standardize and work backward in TABLE A To find Z-score

Area to right



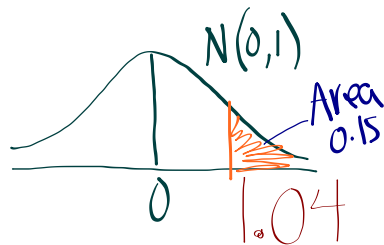
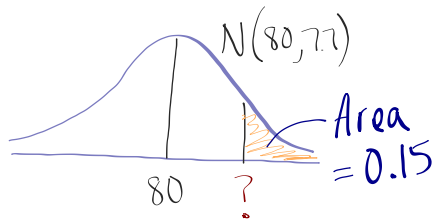
Find the value closest to 0.85

Table A Standard Normal Probabilities (continued)

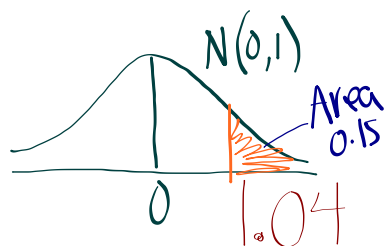
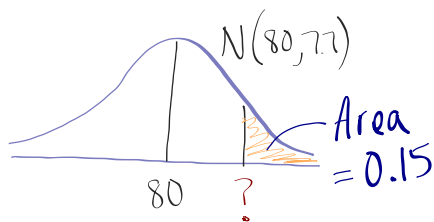
z	.00	.01	.02	.03	.04	.05	.06	.07	.08
0.0	.5000	.5040	.5080	.5120	.5160	.5199	.5239	.5279	.5319
0.1	.5398	.5438	.5478	.5517	.5557	.5596	.5636	.5675	.5715
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0.3	.6179	.6217	.6255	.6293	.6331	.6368	.6406	.6443	.6481
0.4	.6554	.6591	.6628	.6664	.6700	.6736	.6772	.6808	.6844
0.5	.6915	.6950	.6984	.7019	.7054	.7088	.7123	.7157	.7192
0.6	.7257	.7291	.7324	.7357	.7389	.7422	.7454	.7486	.7517
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0.8	.7881	.7910	.7939	.7967	.7995	.8023	.8051	.8078	.8106
0.9	.8159	.8186	.8212	.8238	.8264	.8289	.8315	.8340	.8365
1.0	.8413	.8438	.8461	.8485	.8508	.8531	.8554	.8577	.8599
1.1	.8643	.8665	.8686	.8708	.8729	.8749	.8770	.8790	.8810

so 1.04

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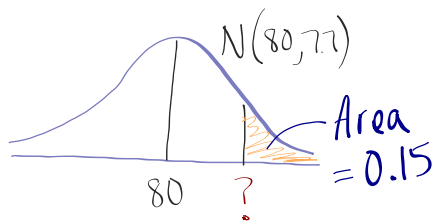


$$Z = \frac{\text{value} - \text{mean}}{\text{SD}}$$



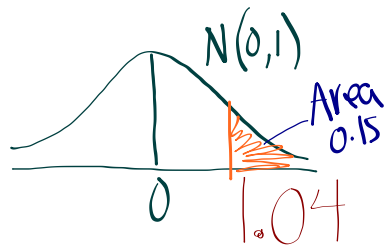
WORK backwards
to find the
value (speed)

8. Marty wants his last run to be in the top 15% of all the possible speeds. What speed does he need to achieve to be in the top 15%?

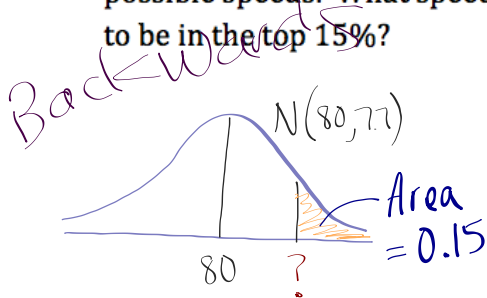


$$Z = \frac{\text{Value} - \text{mean}}{\text{SD}}$$

$$1.04 = \frac{X - \overset{80}{\text{mean}}}{\text{SD } 7.7}$$

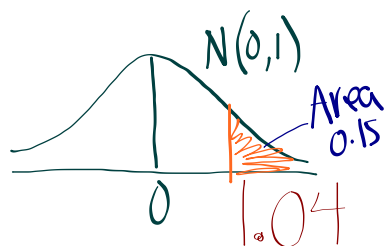


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$$Z = \frac{\text{Value} - \text{mean}}{\text{SD}}$$

$$1.04 = \frac{X - \text{mean}}{\text{SD}}$$



$$\text{SD} \approx 88.2 \text{ } 88.01$$

so 88.2 mph

an
Backwards (Find a value from and area)

1. Draw an "un-standardized" picture with $N(\mu, \sigma)$ and shading. Label area.
2. Draw a "standardized" picture with $N(0,1)$ and shading. Label the area.
3. Use Table A to find a z-score given your area from above.
4. Use the z-score formula to determine the value.

quick

B.B.

Check Your Understanding:

When professional golfer Jordan Spieth hits his driver, the distance the ball travels can be modeled by a Normal distribution with mean 304 yards and standard deviation 8 yards.

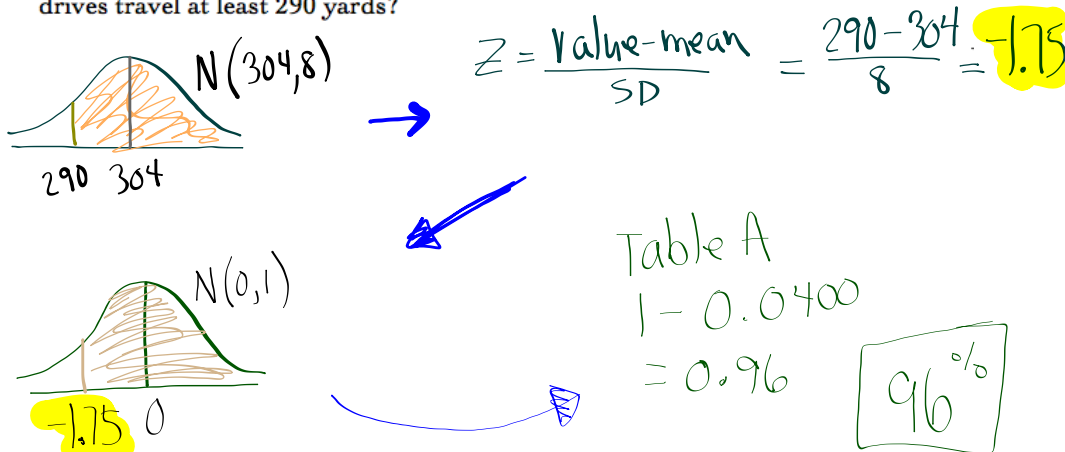
1. On a specific hole, Jordan would need to hit the ball at least 290 yards to have a clear second shot that avoids a large group of trees. What percent of Spieth's drives travel at least 290 yards?

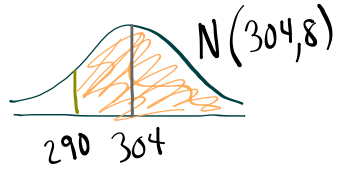
Let's do #1
and then we'll look at
how to check answer
with calculator

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When professional golfer Jordan Spieth hits his driver, the distance the ball travels can be modeled by a Normal distribution with mean 304 yards and standard deviation 8 yards.

1. On a specific hole, Jordan would need to hit the ball at least 290 yards to have a clear second shot that avoids a large group of trees. What percent of Spieth's drives travel at least 290 yards?



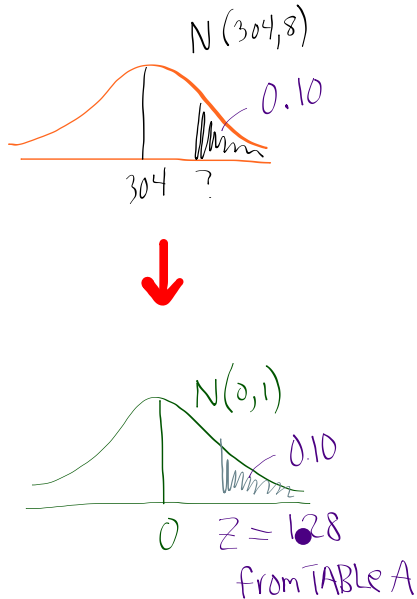


$$\text{Normal cdf}(290, 10000, 304, 8)$$

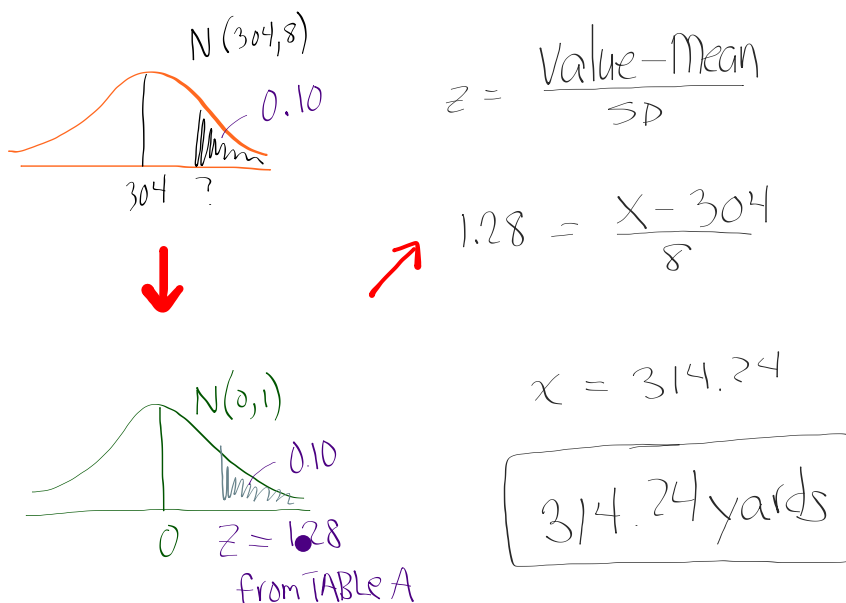
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2. On another golf hole, Spieth has the opportunity to drive the ball onto the green if he hits the ball a distance in the top 10% of all his drives. How far does the ball have to go?

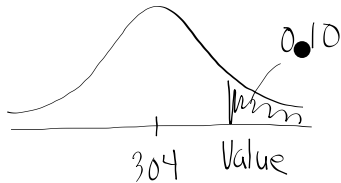
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Check w/calculator



$\text{invNorm}(\text{area to left}, \text{mean}, \text{SD})$

$\text{invNorm}(0.90, 304, 8)$

$= 314.25 \text{ yards}$

1. Draw an "un-standardized" picture with $N(\mu, \sigma)$ and shading
2. Calculate z-score(s), showing the z-score formula and values.
3. Then draw a "standardized" picture with $N(0,1)$ and shading
4. Use Table A to find area. Then state your answer.

Calculator instructions for Checking Answers

Find Area: $\text{normal cdf}(\text{left}, \text{right}, \text{mean}, \text{SD})$

Backwards to find value: $\text{invNorm}(\text{area to left}, \text{mean}, \text{SD})$

Assignment

2.253, 55, 57, 59, 61,63

and study pp. 119-131