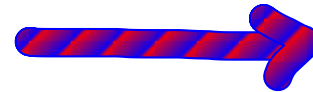


HW tally



**Then Pick up and do the Warm Up
(both sides)**

LCQ (no calculator) later today

Without a GDC sketch the following parabolas. Then label the vertex. $y = x^2$ is already shown.

$$y = (x+3)^2 + 1$$

$x = -3$
Vertex $(-3, 1)$

$$y = -\frac{1}{2}(x-7)^2$$

Vertex $(7, 0)$

$$y = 3(x-0)^2 + 2$$

Vertex $(0, 2)$

$y = x^2$

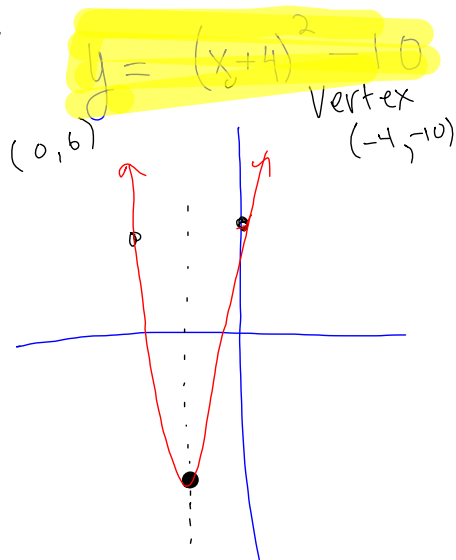
2. Go back ^{to #1} and, with a dashed line, draw the line of symmetry and label with its equation.

3. Convert the following to graphing form

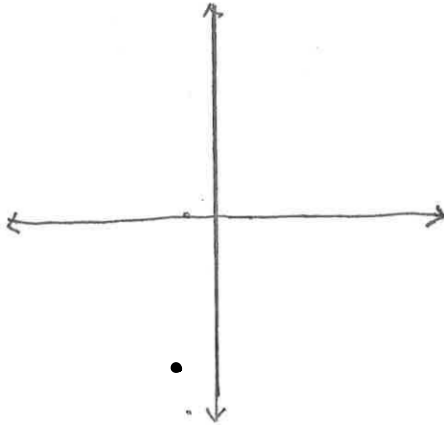
$$y = x^2 + 8x + 6$$

$$y + 16 = \begin{array}{|c|c|} \hline x & 4 \\ \hline X^2 & 4x \\ \hline 4x & 16 \\ \hline \end{array} + 6$$

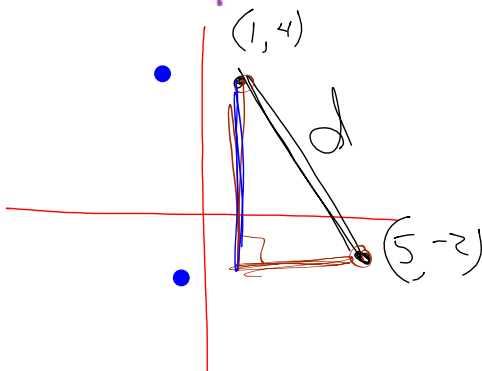
$$y + 16 = (x + 4)^2 - 16 + 6$$



4. Now make a sketch of the graph below. Be sure to figure out the y-intercept to help you.



- ④ Find the distance between the two points $(5, -2)$ and $(1, 4)$



$$d^2 = (1-5)^2 + (4-(-2))^2$$

$$d = \sqrt{(1-5)^2 + (4+2)^2}$$

$$d = \sqrt{16 + 36}$$

$$= \sqrt{52} \approx \underline{\underline{7.21}}$$

$$y = x^2 + 2x + 4$$

$$0 = x^2 + 2x + 4$$

doesn't factor

Use Q.F.

$$a = 1$$

$$b = 2$$

$$c = 4$$

$$x = \frac{-(-2) \pm \sqrt{(-2)^2 - 4(1)(4)}}{2(1)}$$

$$x = \frac{-2 \pm \sqrt{-12}}{2}$$

Protocol when checking HW

Keep your HW out so, if I walk around, I can look at it.

If you did not do it, I expect to see a **O** written on your recording sheet before I get to your desk.

Any questions on HW?

50 a

50 e

50 d

$$y = x^2 + 7x - 2$$

convert to
graphing
form
(complete
square)

53

 $(-2, 4)$ $(4, 7)$

equation

d =



$$\textcircled{54} \quad 4x^3 + 23x^2 - 2x = 0$$

$$x(4x^2 + 23x - 2) = 0$$

$$\downarrow$$

$$\underline{\underline{x=0}}$$

$$\downarrow$$

$$4x^2 + 23x - 2 = 0$$

$$a = 4$$

$$b = 23$$

$$c = -2$$

$$x = \frac{-(23) \pm \sqrt{(23)^2 - 4(4)(-2)}}{2(4)}$$

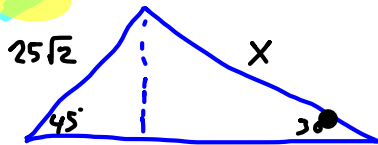
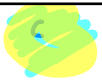
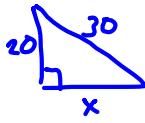
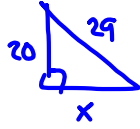
$$x = \frac{-23 \pm \sqrt{561}}{8}$$

$$x = 0$$

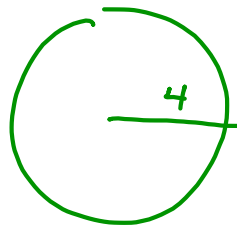
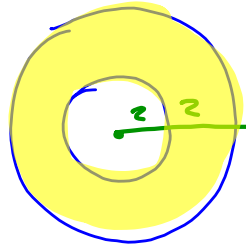
$$x = \frac{-23 + \sqrt{561}}{8} \approx$$

$$x = \frac{-23 - \sqrt{561}}{8} \approx$$

55



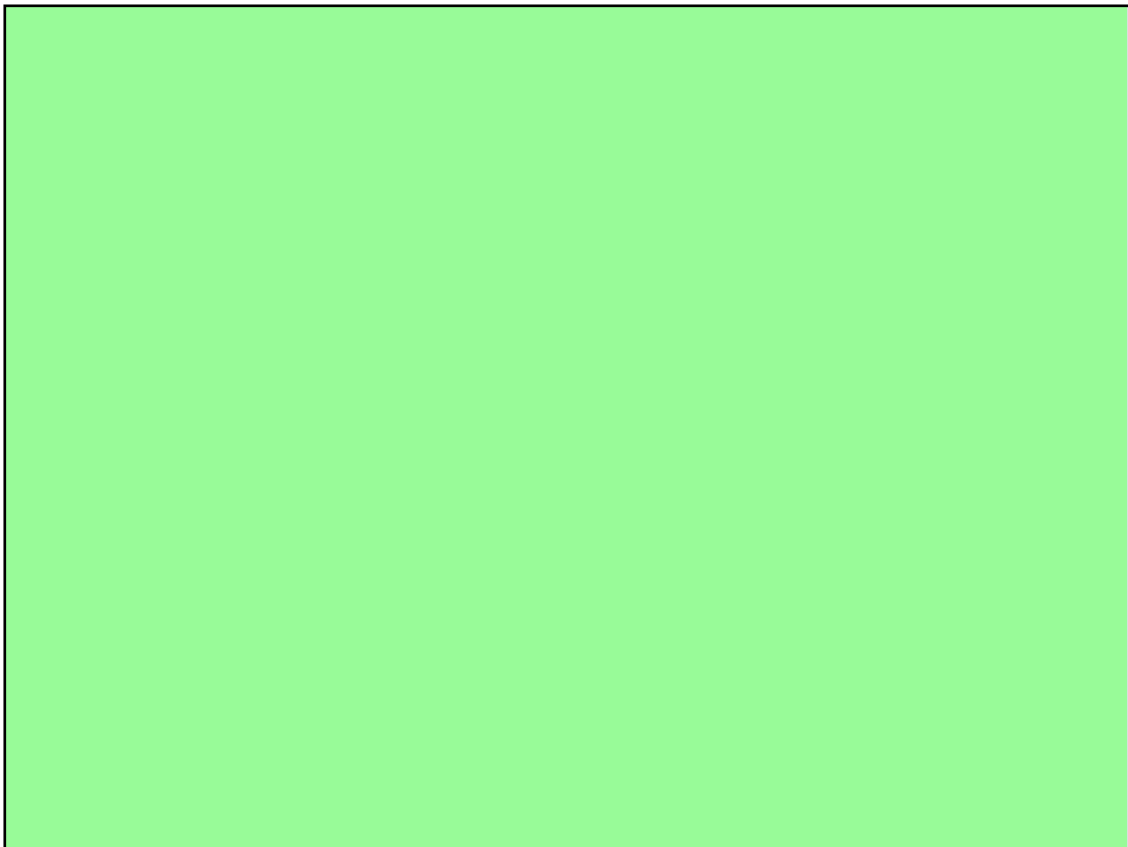
56a



$$A = \pi \cdot 4^2$$



$$A = \pi \cdot 2^2$$



So, far we have two ways of starting from standard form

$$f(x) = ax^2 + bx + c$$

and converting to graphing form

$$f(x) = a(x-h)^2 + k$$

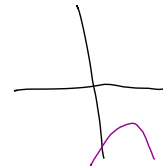
Finding the
x-intercepts
and averaging
them

complete the
Square to
Convert

Aim Today •

- To see advantages & disadvantages of each
- To become proficient with both.

When does the method of completing the square work better?



When does the method of averaging x-intercepts work better?

$$a \neq 1$$

NOTES: Convert $y = x^2 + 5x + 2$
 using Completing the Square

Complete the Square when $a \neq 1$

$$y = 2x^2 - 16x + 5$$

↳ must be 1 to complete the square

$$\frac{y}{2} = x^2 - 8x + \frac{5}{2}$$

$$\frac{y}{2} + 16 = \begin{array}{|c|c|} \hline x & x-4 \\ \hline x^2 & -4x \\ \hline -4x & 16 \\ \hline \end{array} + \frac{5}{2}$$

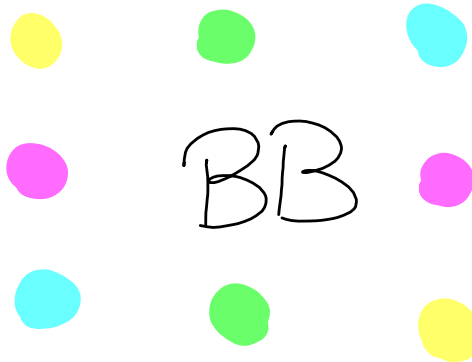
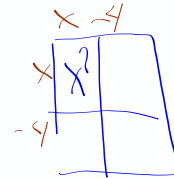
$$\frac{y}{2} + 16 = (x-4)^2 + \frac{5}{2}$$

multiply by 2

$$y + 32 = 2(x-4)^2 + 5$$

$$y = 2(x-4)^2 - 27$$

$$y = 2x^2 + 16x + 5$$
$$y+32 = 2[x^2 + 8x + 16] + 5$$
$$y+32 = 2(x+4)^2 + 5$$



New function $y = (x-3)^2 - 25$

Without a GDC:

a) Find the vertex (\quad , \quad)

b) Find all x-intercepts but don't get too far

$$(x\text{-int}, 0) \quad 0 = (x-3)^2 - 25$$

X-intercepts
algebraically

$$y = (x-3)^2 - 25$$

$$0 = (x-3)^2 - 25$$

did anyone

$$0 = (x-3)(x-3) - 25$$

$$0 = x^2 - 3x - 3x + 9 - 25$$

$$0 = x^2 - 6x - 16$$

etc

Instead...

$$0 = (x-3)^2 - 25$$

$$\sqrt{(x-3)^2} = \sqrt{25}$$

$$x-3 = \pm 5$$

$$\begin{array}{l} x-3=5 \\ x-3=-5 \\ \quad \quad \quad +3 \quad \quad \quad +3 \\ \hline x=8 \qquad \qquad \qquad x=-2 \end{array}$$

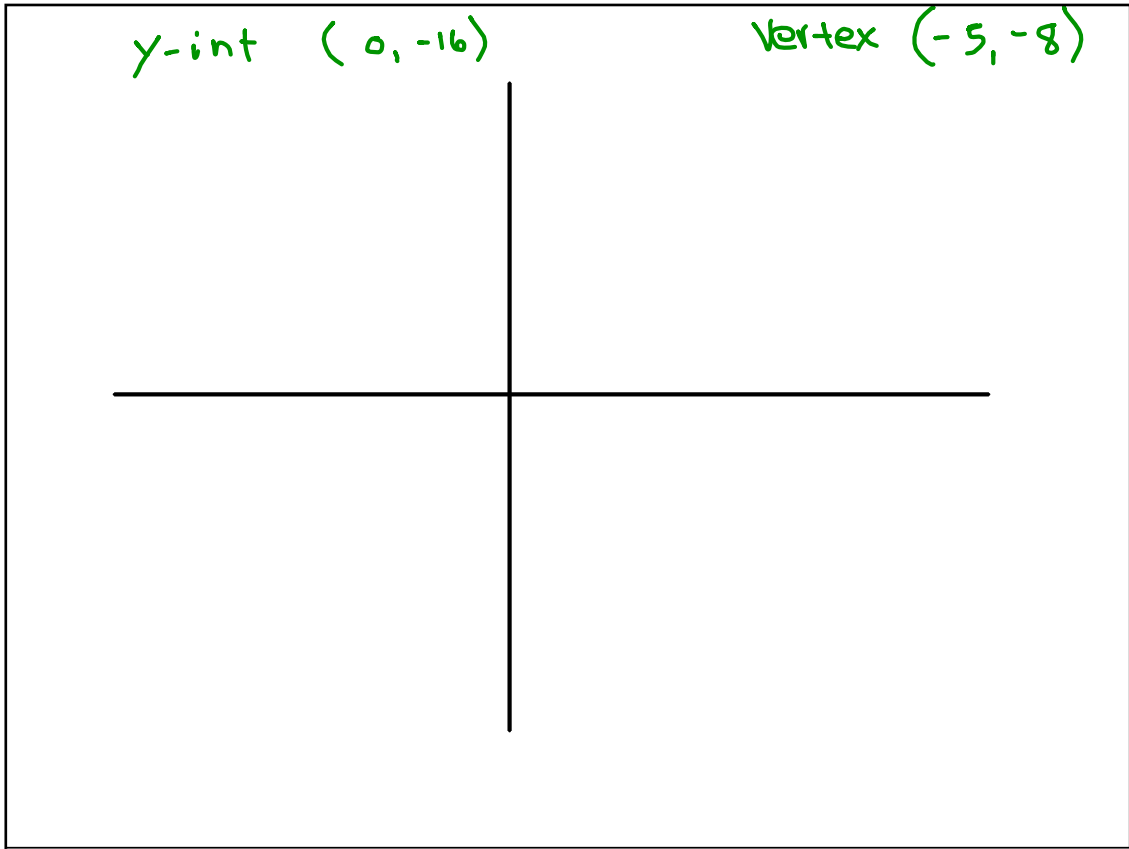
x-intercepts
(8,0) and (-2,0)

Make a sketch and
label with exact
x- and y-intercepts

$$y = (x+5)^2 - 8$$

c

October 04, 2018



LCO

Assignment

2-... 50bd , 59-63